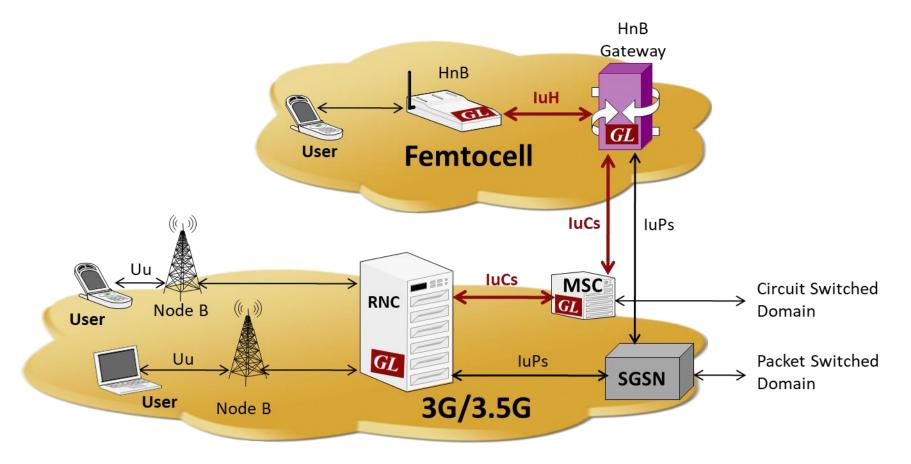
# MAPS<sup>TM</sup> UMTS for luCS, luH Interfaces Emulator

(luCS Emulation over IP and ATM; and luH Emulation over IP)



#### MAPS™ UMTS for luCS Interfaces





MAPS™ UMTS-IuCs and IuH Emulator

Generate up to 20,000 Subscribers
Up to 2000 Simultaneous Calls



MAPS™ UMTS-IuCS and IuH Emulator HD RTP Generator Hardware

(w/ 2 x 10G cards; w/ 4 x 1G cards)
Generate up to 20,000 Subscribers
20,000 Simultaneous Calls (with RTP Traffic)

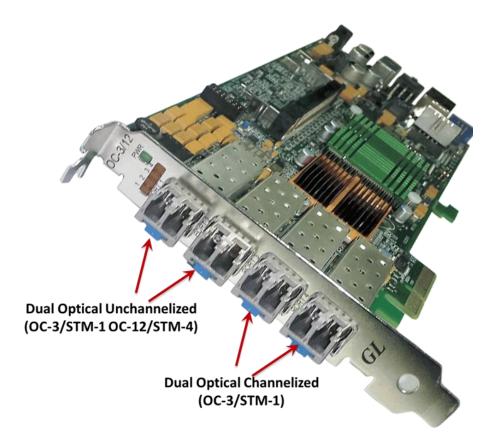


### Highlights

- Simulates RNC, MSC, Home NodeB (HnB) and Home NodeB Gateway (HN GW) entities
- Generates and process all Mobility Management, Session Management, RANAP, ALCAP, and DTAP messages over SSCOP
- User controlled access to RANAP, and DTAP signaling messages over SCTP
- Ready scripts for Mobile Originating, Mobile Terminating, Location Updating procedures for quick testing
- Supports RAB Assignment, Authentication, TMSI Reallocation, Encryption, and other optional procedures
- SSCOP links over which RANAP and ALCAP signaling will be carried further for making calls
- SSCOP Server (GL's WCS based server module) provides SSCOP, AAL5 and AAL2 layer services
- Supports various traffic types including Tone, Digits and File playback over AAL2
- Supports traffic over lu UP protocol layer and also over normal RTP sessions (requires additional licenses)
- All Codec supported including G.711, G.711 App II with VAD, G.729, G.726, G.726 with VAD, GSM, AMR NB and WB, EVRC, SMV, iLBC, SPEEX NB and WB, G722, and G722.1. Visit Voice
   Codecs webpage for more comprehensive information



#### **Hardware Platforms**



OC3/OC12 PCle Card LightSpeed1000™



OC3/OC12 Portable USB LightSpeed1000™



HD RTP Generator Hardware (w/ 2 x 10G cards; w/ 4 x 1G cards)



## **UMTS IuCS IP Protocol Stack**

Control Plane  CC   MM   RR   SMS   SS	-	User Plane	
RANAP		luUP	
SCCP		RTP	
M3UA	Γ	UDP	
SCTP	L	UDP	
IP		ΙP	
MAC		MAC	
UMTS luCS over IP			

Supported Protocols	Specification Used		
luCS IP Interface			
SCCP	Q.713, CCITT (ITU-T) Blue Book		
MTP3	Q.703, ITU-T Blue Book		
RANAP	3GPP TS 25.413 V9.1.0		
MM / CC	3GPP TS 24.008 V5.16.0 (2006-06)		
RR	3GPP TS 04.18 V8.13.0		
SMS	3GPP TS 03.40 V7.5.0 & 3GPP TS 04.11 V7.1.0 GSM 03.38 version 7.2.0 Release 1998		
lu-UP (User Plane)	3GPP TS 25.415		
SCTP	RFC4960		



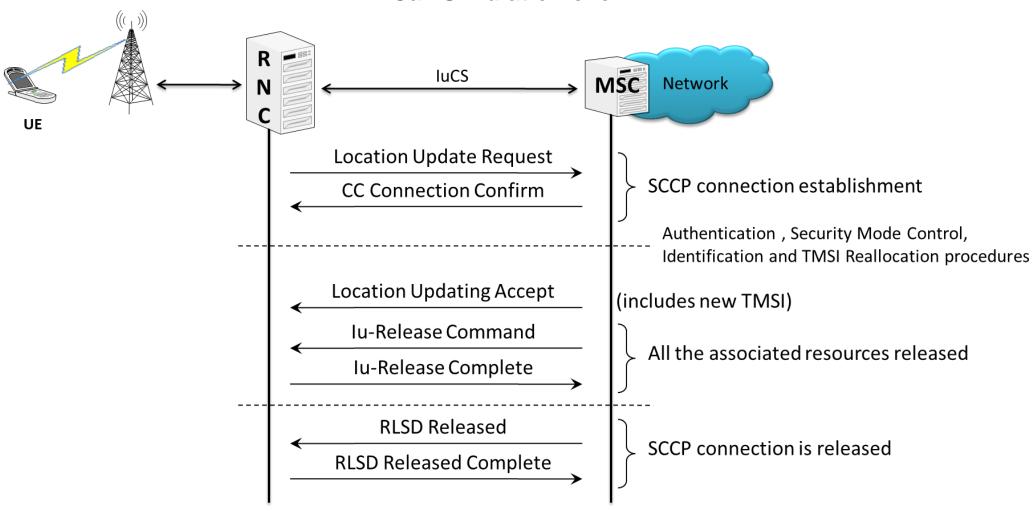
### **UMTS luCS ATM Protocol Stack**

CC   MM   RR	
ALCAP	
МТР3В	
SSCF-NNI	Codec
SSCOP	lu UP
AAL5	AAL2
ATM	ATM
luCS A	ATM

Supported Protocols	Specification Used		
IuCS ATM Interface			
SSCOP	ITU-T Q.2110		
MTP3b	ITU-T Recommendation Q.2210		
AAL Type 2 (ALCAP)	ITU-T Recommendation Q.2630.1		
RANAP	3GPP TS 25.413 V9.1.0		
MM / CC	3GPP TS 24.008 V5.16.0 (2006-06)		
RR	3GPP TS 04.18 V8.13.0		
SMS	3GPP TS 03.40 V7.5.0 & 3GPP TS 04.11 V7.1.0 GSM 03.38 version 7.2.0 Release 1998		
Iu-UP Iu User Plane Interface	3GPP TS 25.415		

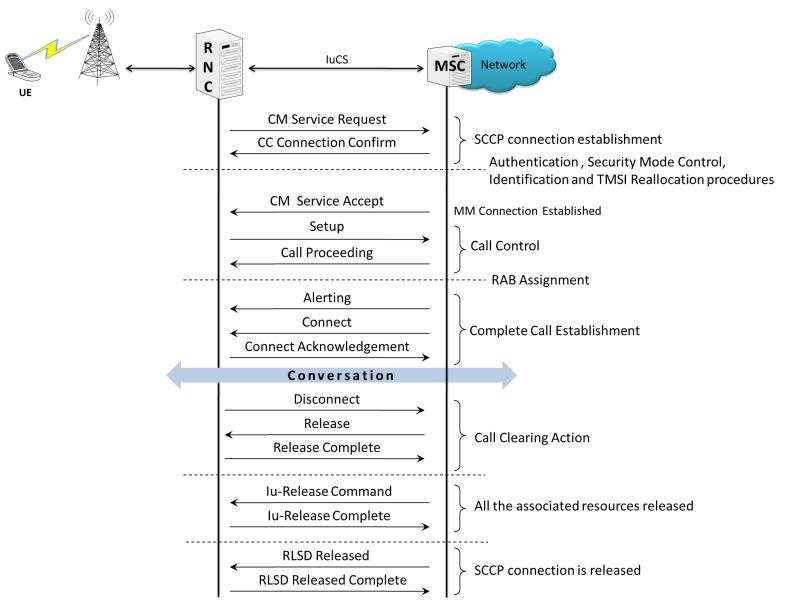


## **Location Updating (LU) Call Flow**



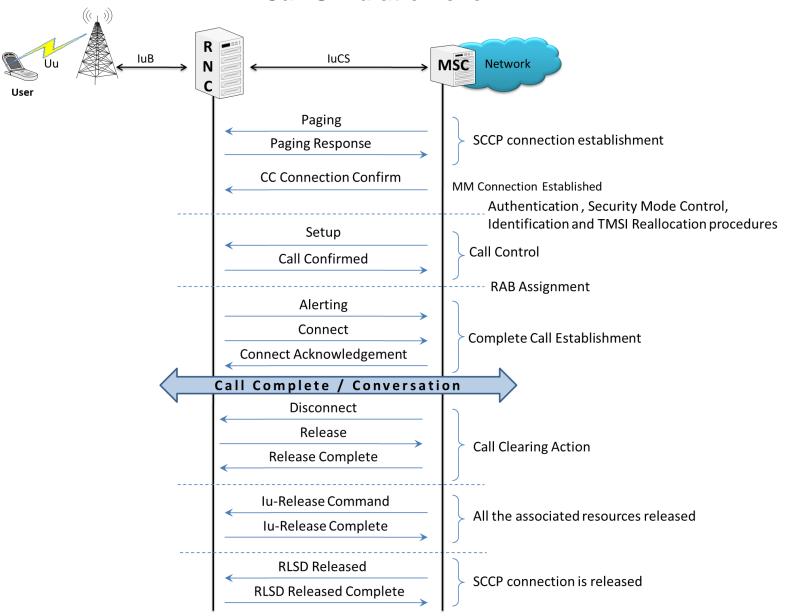


## **Mobile Originating Call Procedure**



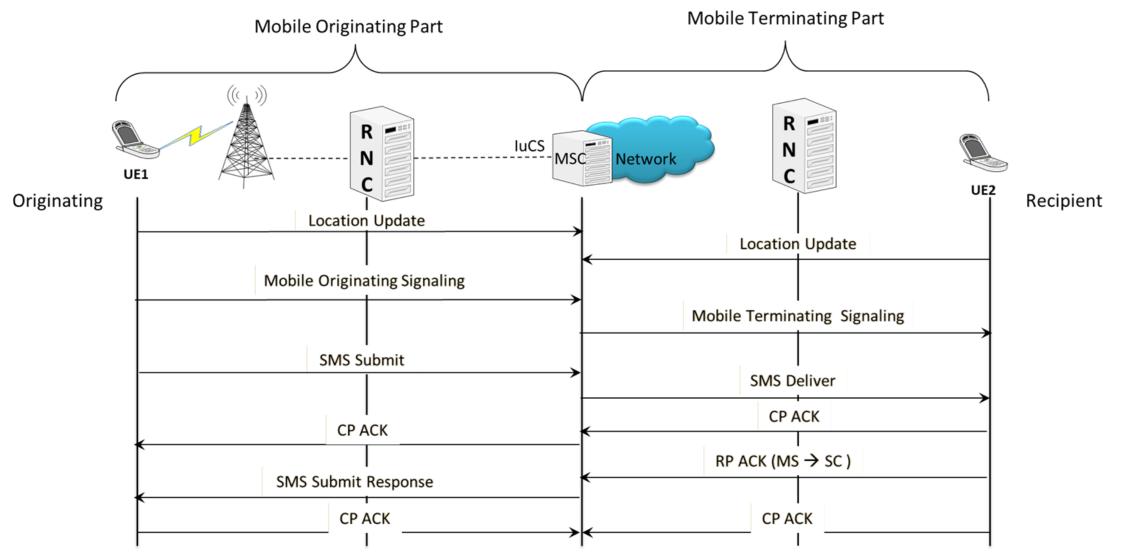


### **Mobile Terminating Call Procedure**



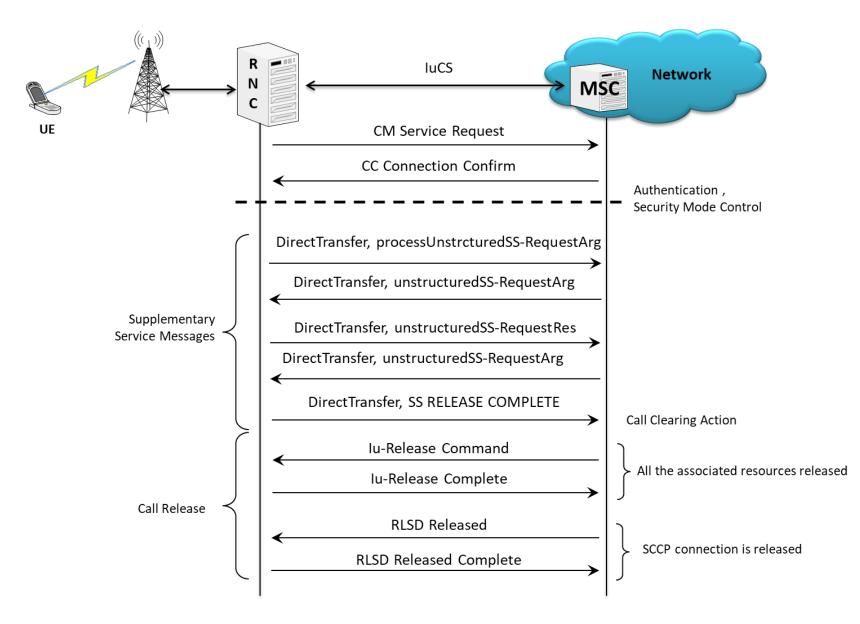


#### Mobile to Mobile SMS Call Procedure



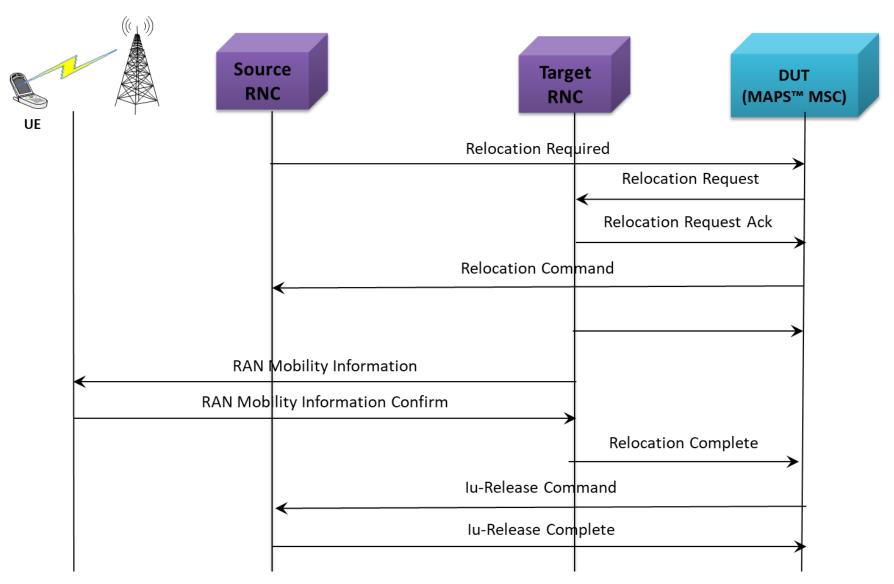


### **Supplementary Service Call Flow**





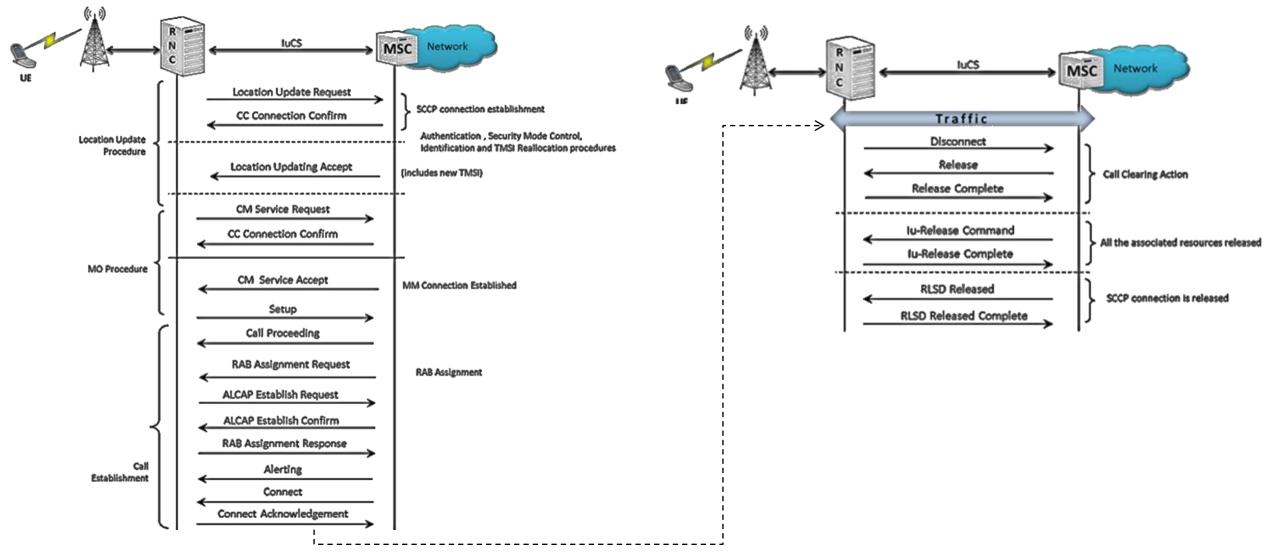
#### **Relocation Call Procedure**





#### **MO Call Procedure**

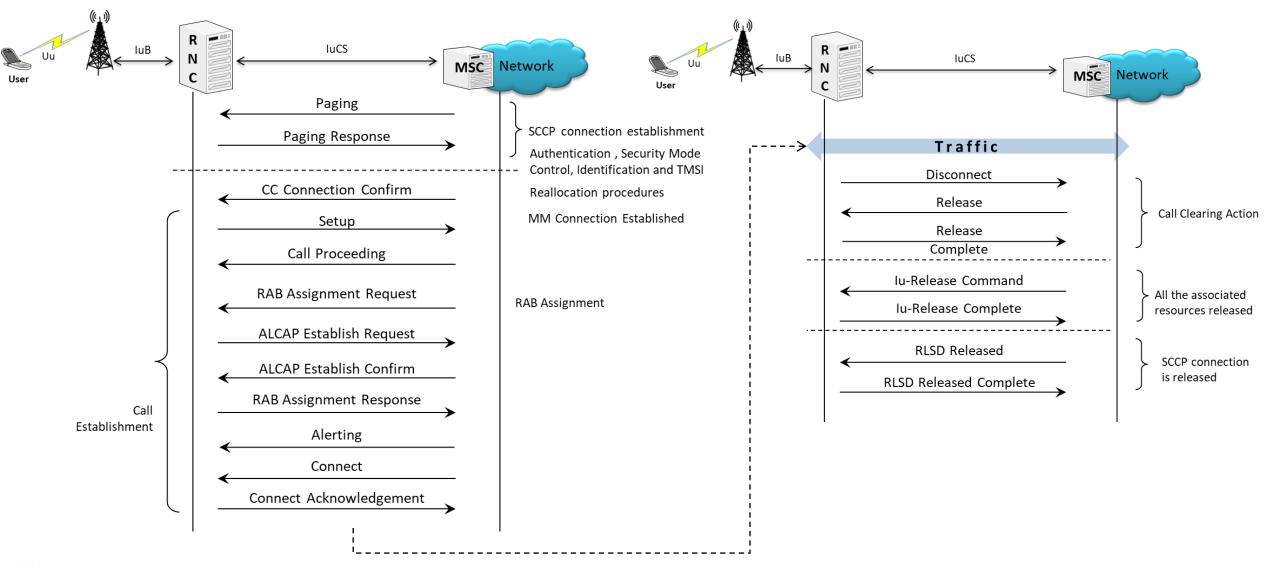
#### **Call Simulation over ATM**



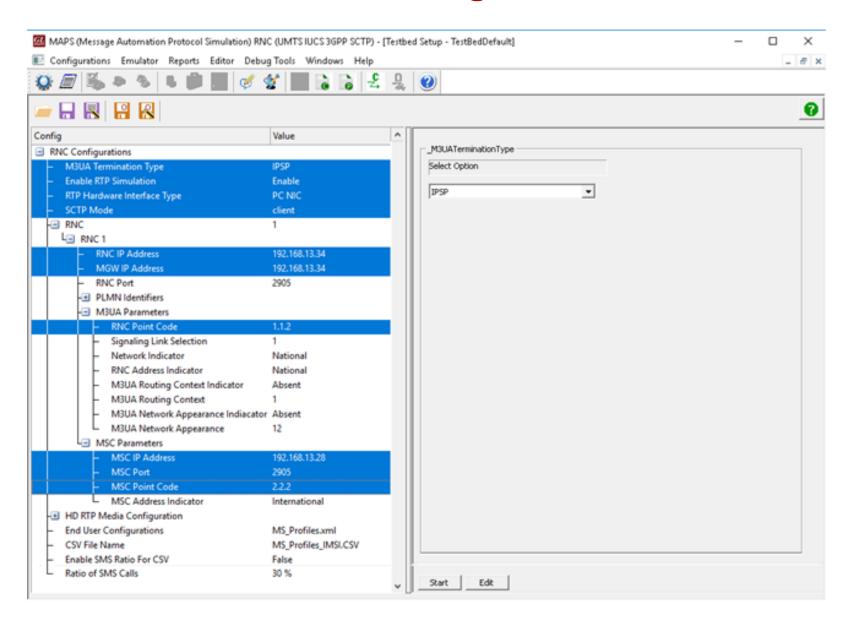


#### **MT Call Procedure**

#### **Call Simulation over ATM**

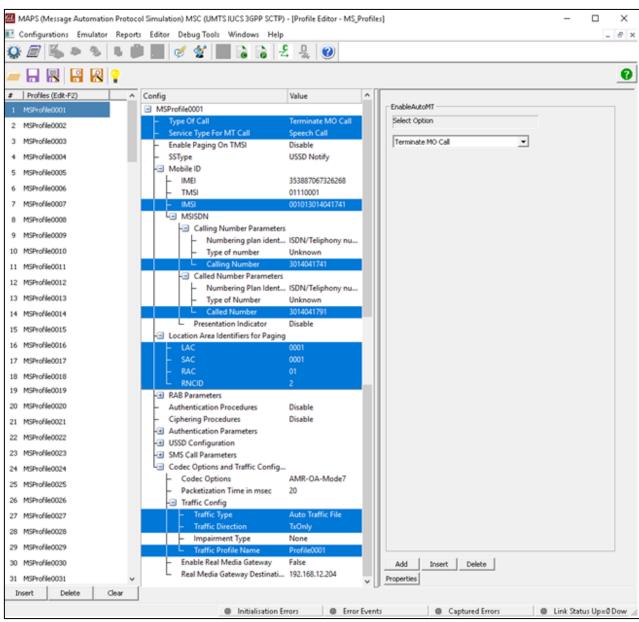


#### **Testbed Configuration**



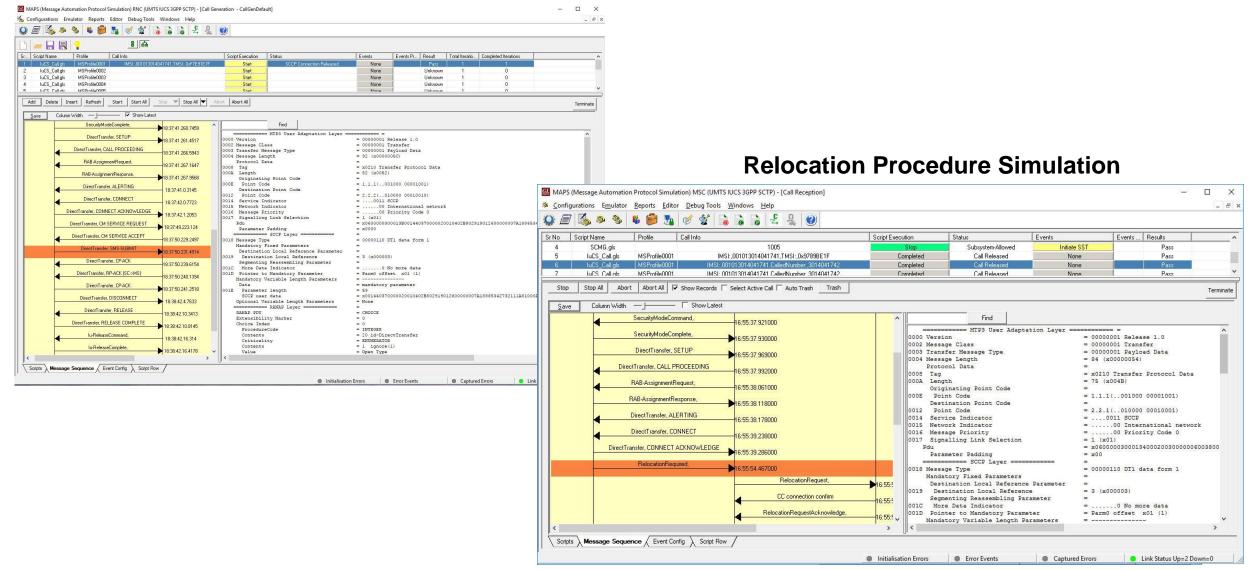


### **Profile Configuration**



#### Call Simulation over IuCS IP

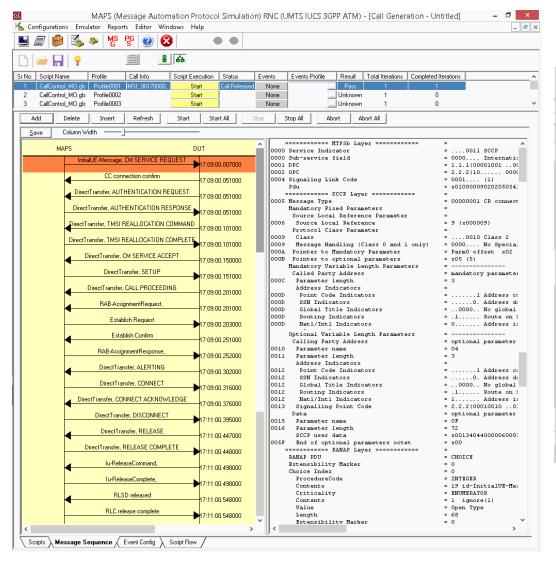
#### **SMS over Voice Call Simulation**



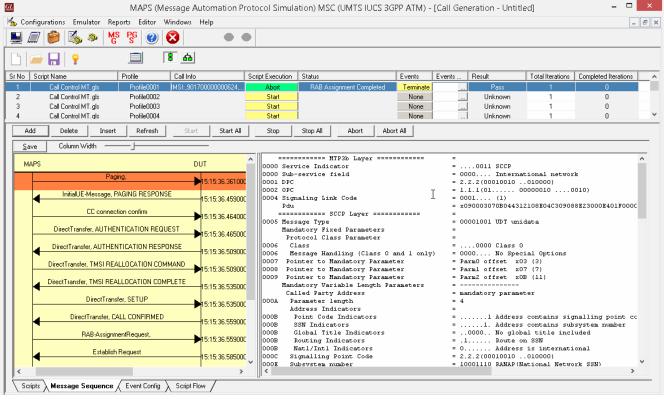


#### **Call Simulation over IuCS ATM**

#### **Call Control MO Procedure**

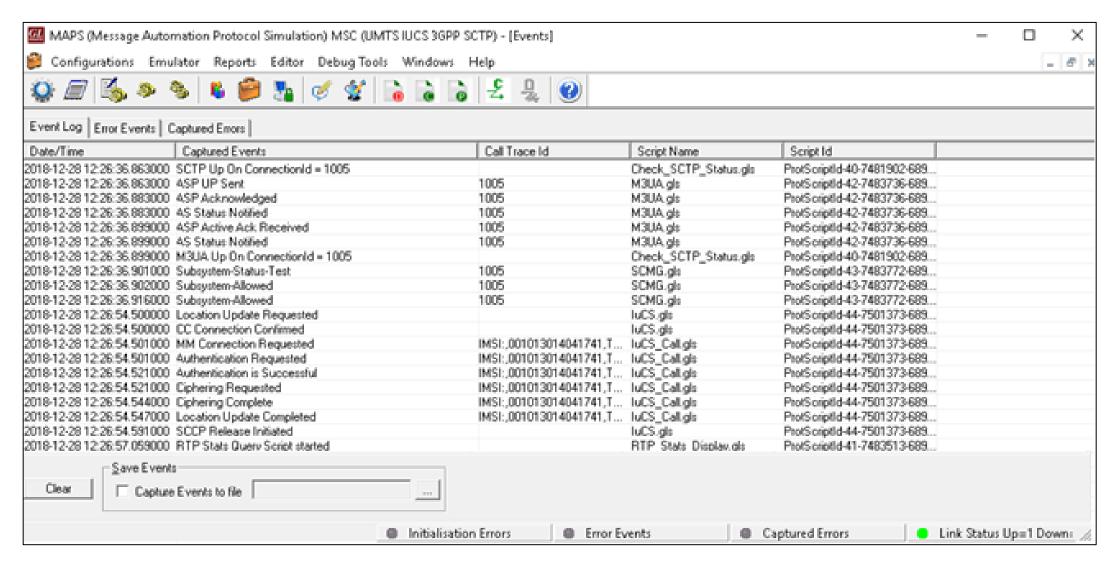


#### **Call Control MT Procedure**



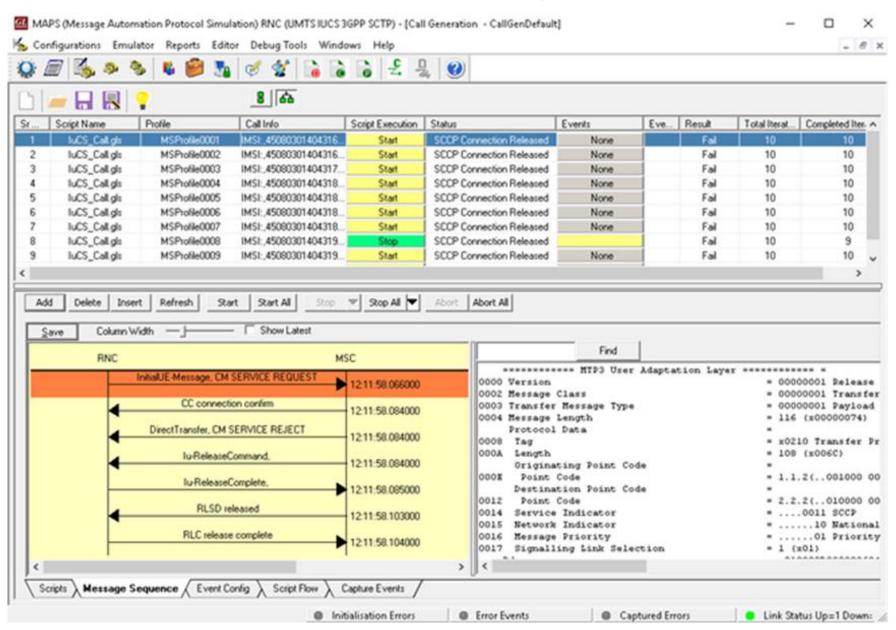


#### **Events Log**





## **Bulk Call Generation using CSV Profiles**





## MAPS<sup>TM</sup> UMTS for luH Interfaces

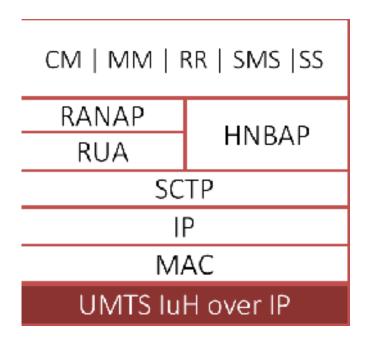


### **Key Features of IuH Network**

- Simulates RNC, MSC, Home NodeB (HnB) and Home NodeB Gateway (HN GW) entities
- Transmitting Voice Files
- Transmitting DTMF, MF Digits and other Tones and Dual Tones
- Recording Voice Files
- Monitoring Single and Dual Tones, DTMF, and MF digits
- Loopback, Talk using Microphone, Play to Speaker



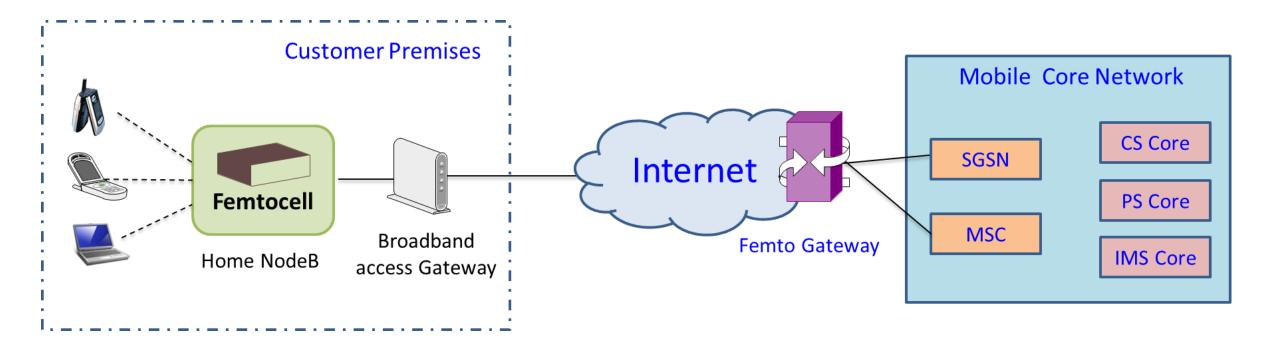
#### **UMTS IuH Protocol Stack**



Supported Protocols	Specification Used			
IuH Interface				
RUA	3GPP TS 25468 V9.1.0			
RANAP	3GPP TS 25.413 V9.1.0			
MM / CC	3GPP TS 04.08 V7.17.0			
RR	3GPP TS 04.18 V8.13.0			
SMS	3GPP TS 03.40 V7.5.0 & 3GPP TS 04.11 V7.1.0 GSM 03.38 version 7.2.0 Release 1998			
SCTP	RFC 4960			
HNBAP Home Node B (HNB) Application Part	Release 9 - 3GPP TS 25.469 V9.1.0 (2010-03) Release 12 - 3GPP TS 25.469 V12.2.0 (2014-09) (Release 12)			

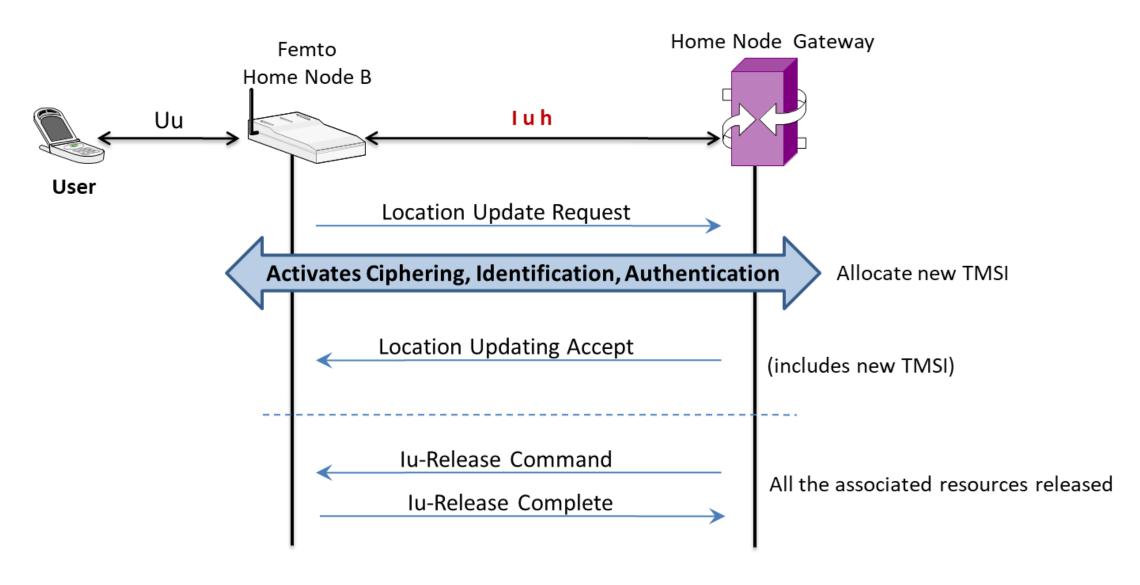


#### **Femtocells Overview**



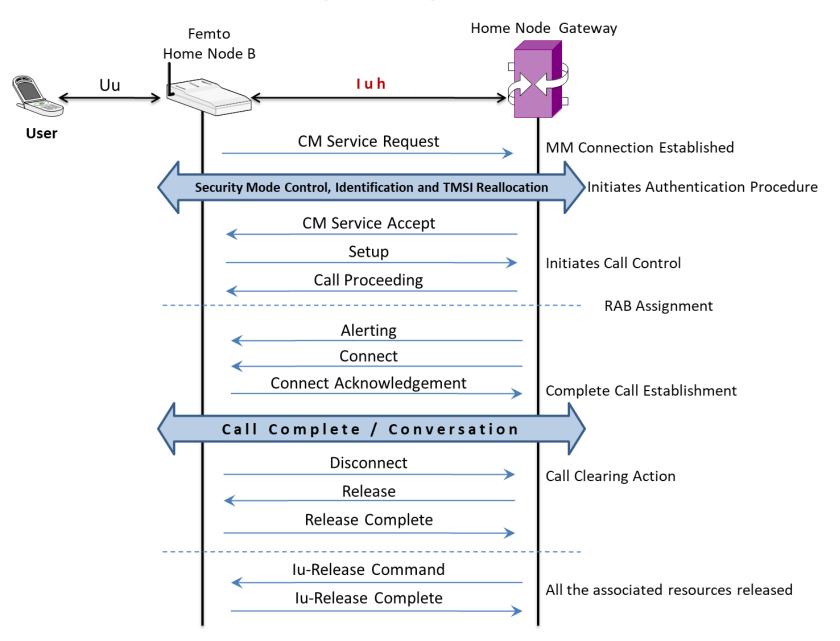


## **Location Update Call over luH IP**



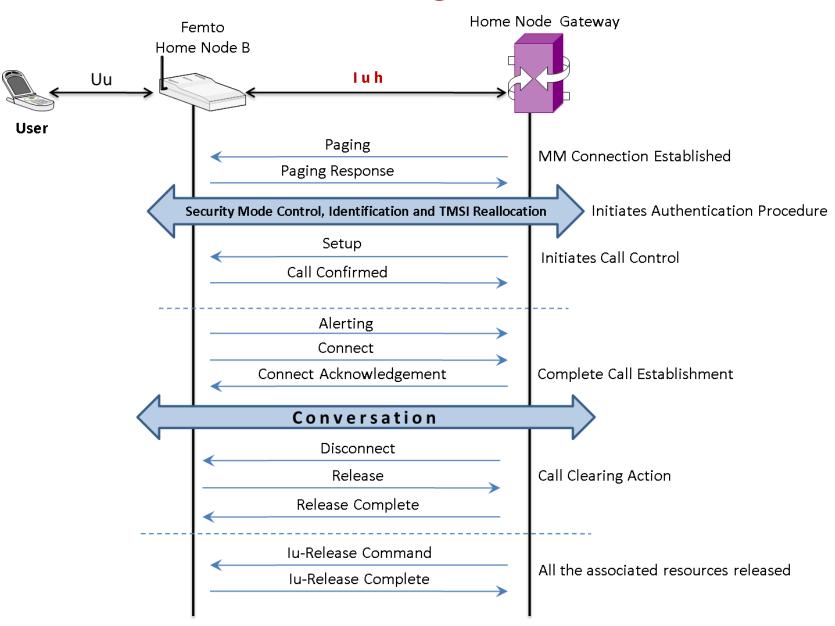


## Mobile Originating Call over luH IP



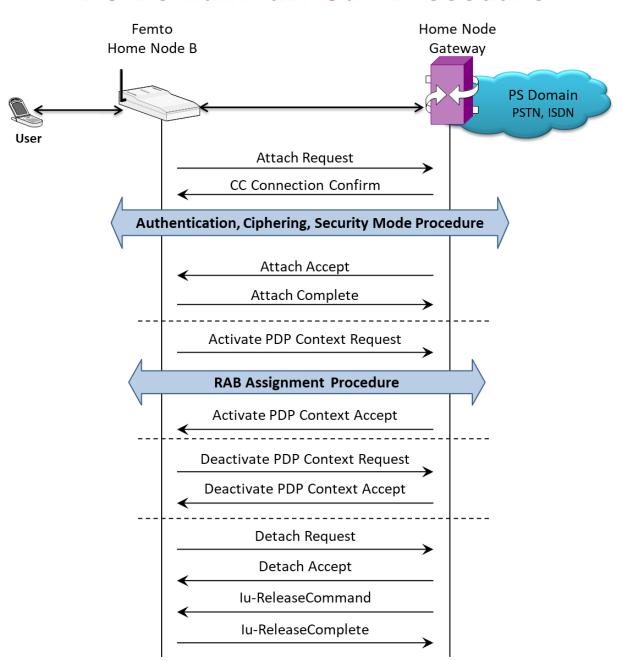


### Mobile Terminating Call over luH IP



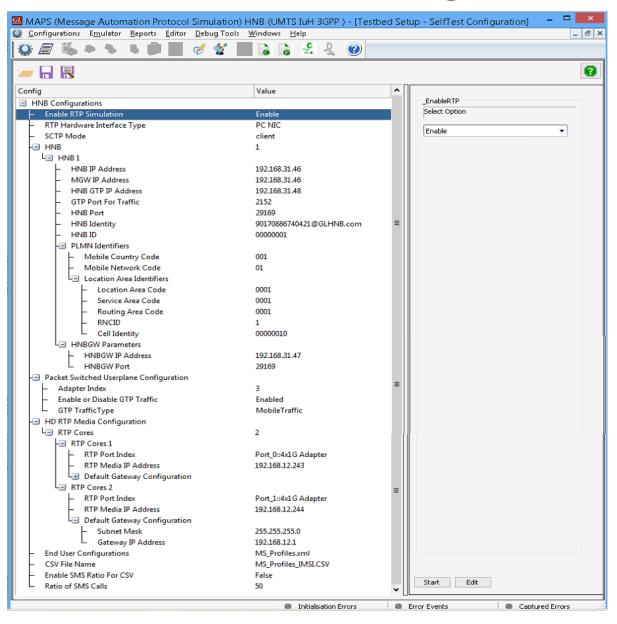


### PS Domain luH Call Procedure



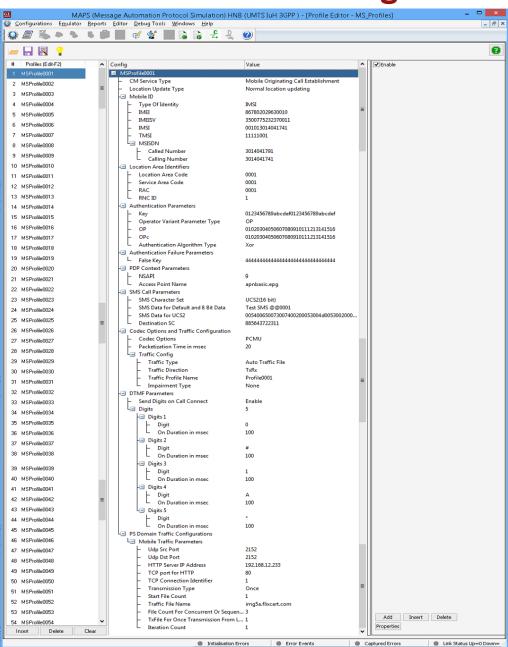


## **luH over IP Testbed Configuration**



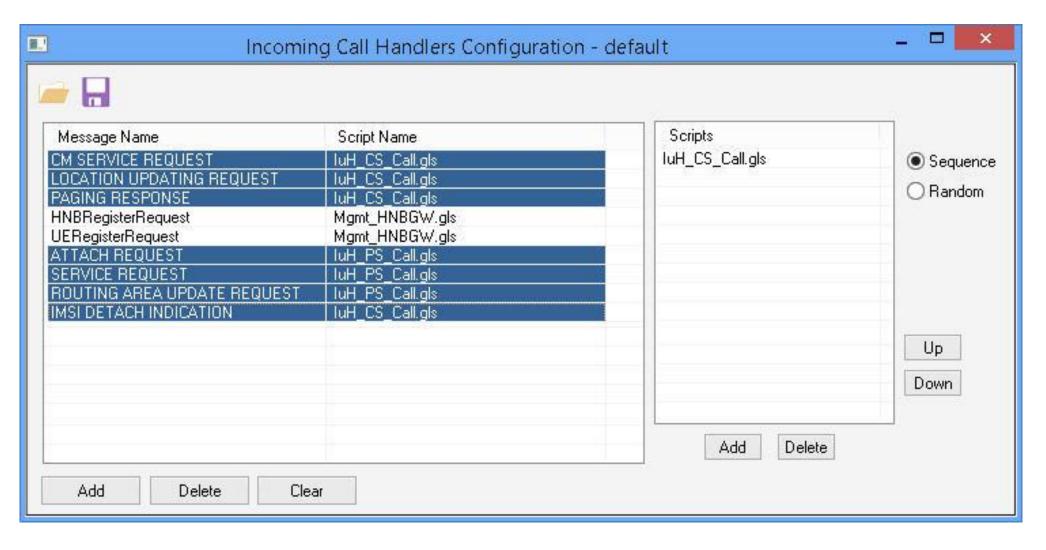


## **luH over IP Profile Configuration**



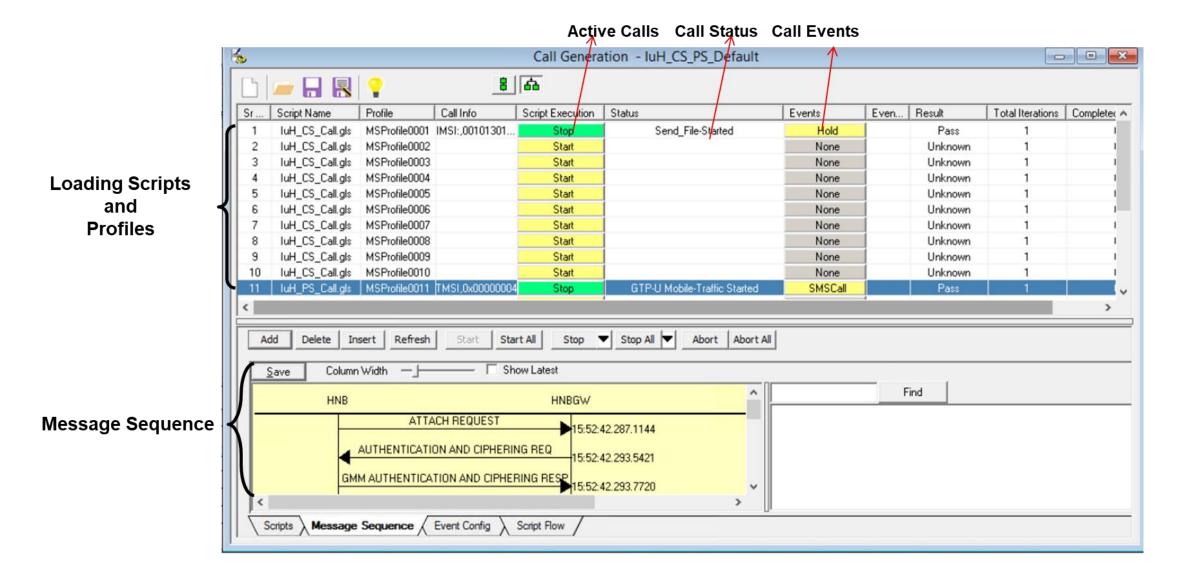


## luH over IP Incoming Call Handler Configuration



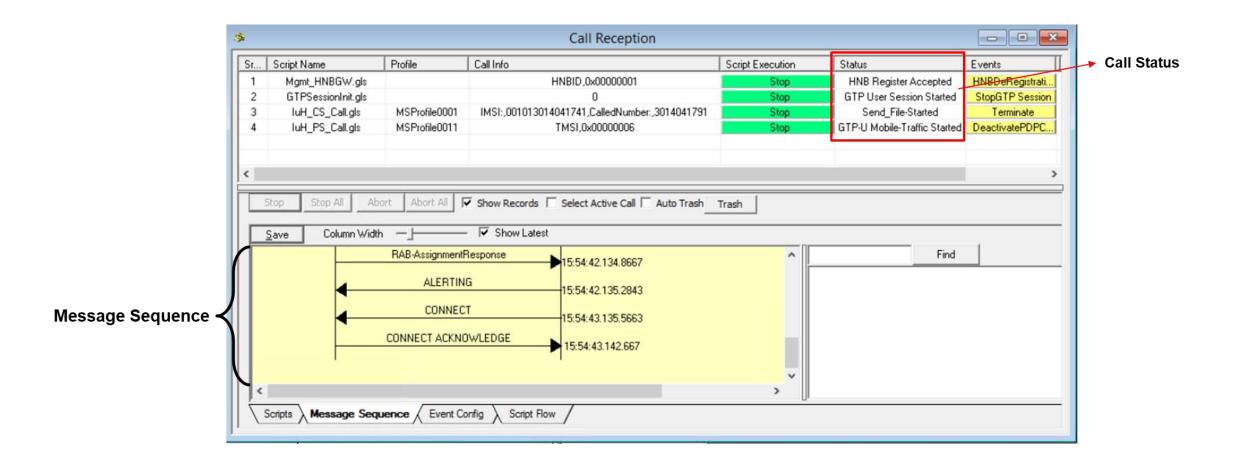


#### **IuH over IP Call Generation**





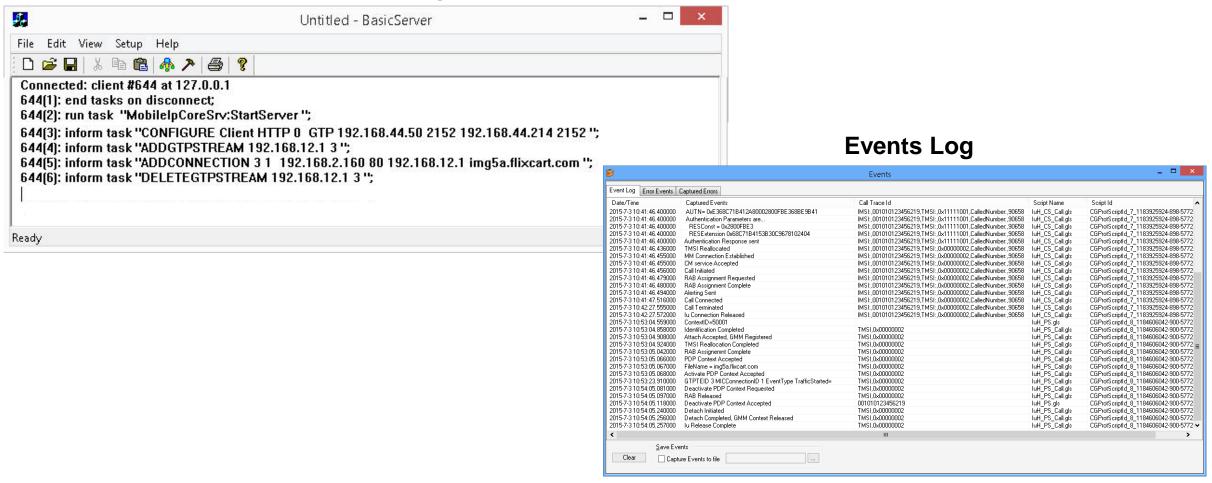
#### **luH over IP Call Reception**





### **IuH over IP Event and Traffic Log**

#### **Server Traffic Log**





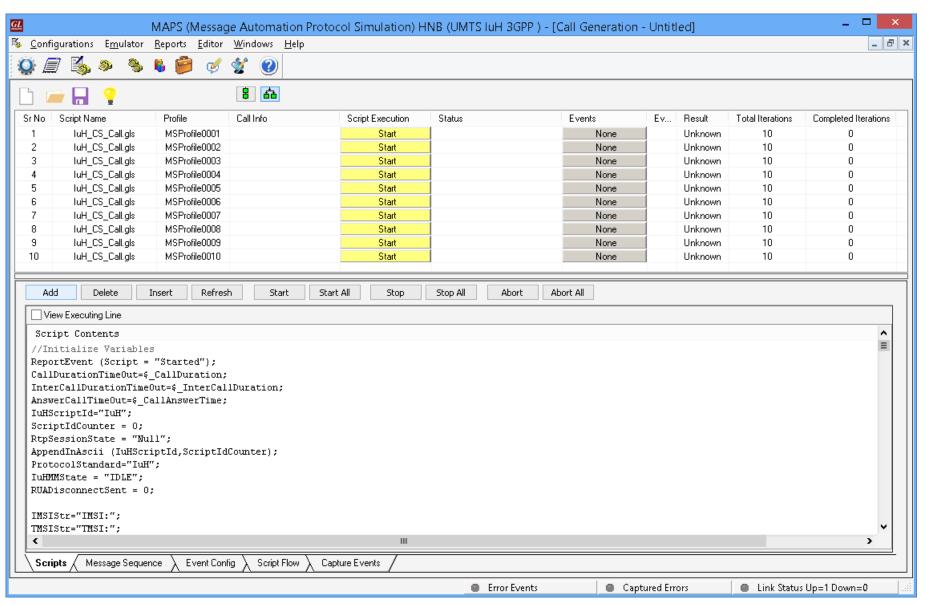
### High Density (HD) RTP Traffic Simulation



- Rackmount network appliance with 4x1GigE
   NIC
- Transport over UDP and TCP, IPv4 and IPv6, and TLS for secure transport
- Easily achieve up to 20,000 endpoints per appliance (5000 per port)
- Up to 350 calls per second (with RTP traffic)
- Scales to around 100,000 to 200,000 endpoints with use of Master Controller for single point of control
- Manage 10+ MAPS<sup>™</sup> systems with single point of control from Master Controller

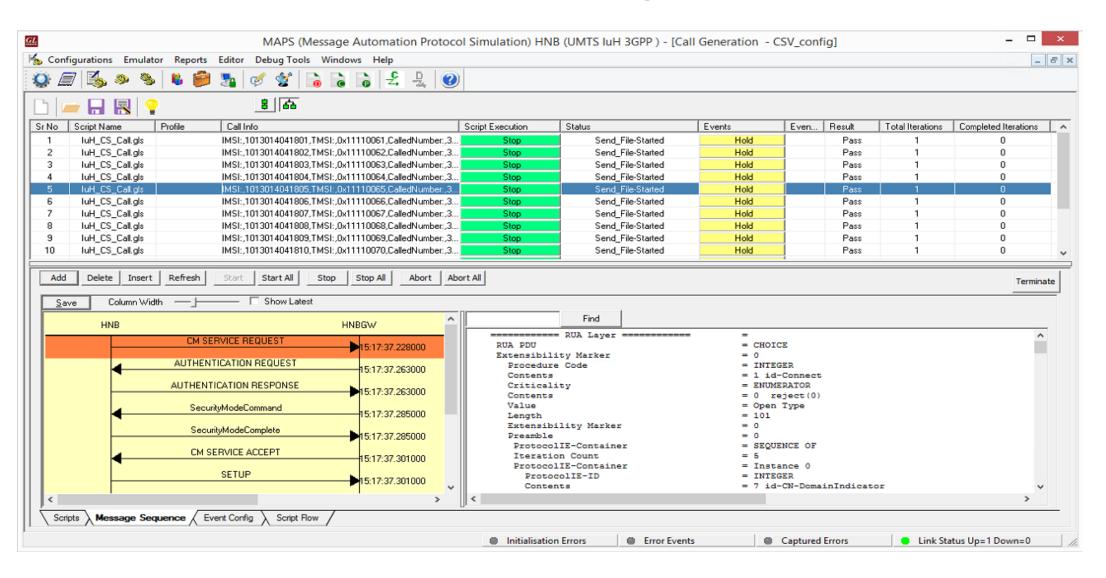


## Bulk Call Generation using XML profiles



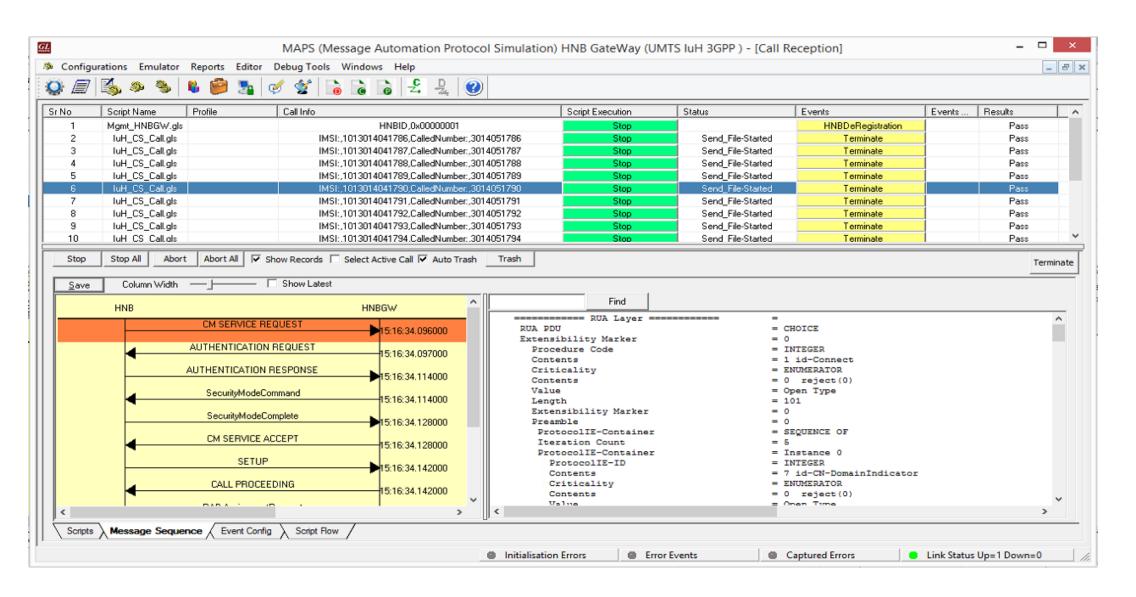


## **Bulk Call Generation using CSV Profiles**





## **Bulk Call Reception using CSV Profiles**





## **Message Statistics**

Configurations Emulator	Reports Editor Debug To	ools Windows Help		
) <i>🗐</i> 😘 🦫 🦠 📗	🖟 🤪 🛂 🦪 🐇	6 6 Z Z	<b>②</b>	
Call Stats Message Stats				
Message Type	Tx Count	Rx Count	Retransmit Count	
ALERTING	10003	0	0	
ASP Active	0	1	0	
ASP Active Acknowledgement	1	0	0	
ASP Up	0	1	0	
ASP Up Acknowledgement	1	0	0	
AUTHENTICATION REQUEST	10006	0	0	
AUTHENTICATION RESPONSE	0	10006	0	
CALL PROCEEDING	10003	0	0	
CC connection confirm	10006	0	0	
CM SERVICE REQUEST	0	10003	0	
CONNECT	10003	0	0	
CONNECT ACKNOWLEDGE	0	10003	0	
DISCONNECT	2	8001	0	
DENTITY REQUEST	3	0	0	
DENTITY RESPONSE	0	3	0	
T Inactivity test	9998	9998	0	
u-ReleaseCommand	8006	0	0	
u-ReleaseComplete	0	8006	0	
OCATION UPDATING ACCEPT	3	0	0	
OCATION UPDATING REQUEST	0	3	0	
Notify	2	0	0	
RAB-AssignmentRequest	10003	0	0	
RAB-AssignmentResponse	0	10003	0	
RELEASE	8001	2	0	
RELEASE COMPLETE	2	8001	0	
RLC release complete	0	8006	0	
RLSD released	8006	0	0	
SETUP	0	10003	0	
SSA subsystem-allowed	1	0	0	
SST subsystem-status-test	0	1	0	
SecurityModeCommand	10006	0	0	
SecurityModeComplete	0	10006	0	



### **Customizations - Statistics and Reports**

MOS, R-Factor

**Packet Loss** 

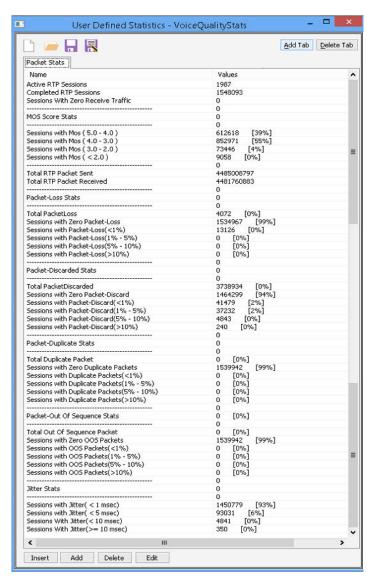
**Packets Discarded** 

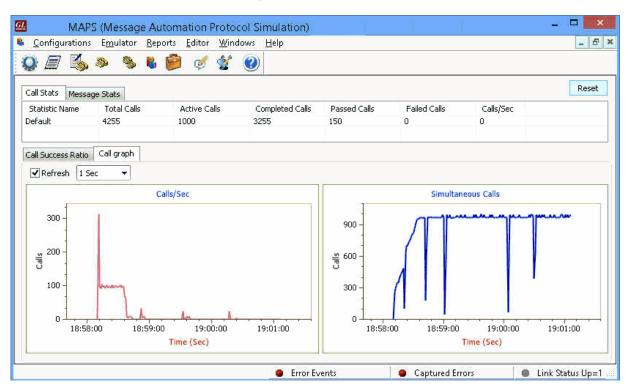
**Duplicate Packets** 

Out-Of-Sequence

**Packets** 

**Jitter Statistics** 

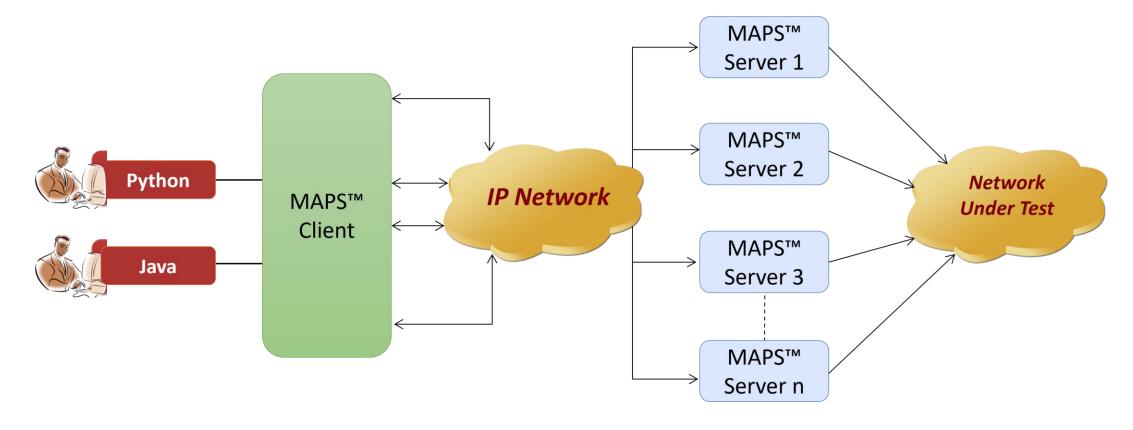




Call Stats provide a running tabular log of system level stats, tracked stats include: Total Calls, Active Calls, Completed Calls, Passed Calls, Failed Calls, Instantaneous Calls/Sec



#### MAPS™ API Architecture



- API wraps our proprietary scripting language in standard languages familiar to the user:
  - > Python
  - Java
- Clients and Servers support a "Many-to-Many" relationship, making it very easy for users to develop complex test cases involving multiple signaling protocols



### APIs High Level vs Low Level

- The API is broken into High and Low level function calls / scripts
- For High Level scripts, all the fine-grained protocol control happen in the script running on the MAPS server, hidden from the API user
- Low Level scripts put the API user in complete control of the protocol stack. This makes Low Level scripts more flexible and powerful, but also correspondingly more complex

```
my_call = local_server.start_call_script("HIGH", "PLACE_CALL")
     if my call.handle != 0:
         my call.set local variable ("Contact", "(s)", local contact)
         my_call.set_local_variable("AddressOfRecord", "(s)", local aor)
         my call.set local variable ("To", "(s)", remote uri)
        my call.place call()
if local server.status == "STARTED":
   my call = local server.start call script ("LOW", "PLACE CALL")
   if my call.handle != 0:
       my call.set local variable ("Contact", "(s)", local contact)
       my call.set local variable ("AddressOfRecord", "(s)", local aor)
       my_call.set_local_variable("To", "(s)", remote_uri)
       if my call.rtp action.create session(rtp address, rtp port) == SUCCESS:
           my call.send message ("Invite", "InviteImport")
           recvd msg = my call.receive message(timeout)
           if recvd msg == "100 TRYING" or recvd msg == "180 RINGING":
```



#### **CLI Support**

```
Python 3.7.5 Shell
File Edit Shell Debug Options Window Help
Python 3.7.5 (tags/v3.7.5:5c02a39a0b, Oct 15 2019, 00:11:34) [MSC v.1916 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
= RESTART: C:\Program Files\GL Communications Inc\MAPS-IuCS\MAPSCLI\PythonClient\examples\IuCS\RNC\IuCS PlaceCall.py
IuCS Server Connection ... True
IuCS Testbed Starting ... True
IuCS Profile Loading ... True
                                           CII MapsCLI RNC (UMTS IUCS 3GPP SCTP)
Check M3UA Health Status... True
IuCS Call Initiated ... True
Call Connecting ...
                                              File Edit View
Call Answered ...
Send File started
                                            IuCS Call Status...CALL ACTIVE
IuCS Call Terminating... True

✓ View Latest Command
CMOS = 4.15625
LMOS = 4.15625
CR FACTOR = 91
                                           1 :: 2019-1-11 12:08:13.519000 : UserEvent 1 "GetMessageInfo"# "Index"=12;
LR FACTOR = 91
TX PACKETS = 502
                                           1 :: 2019-1-11 12:08:13.619000 : UserEvent 1 "GetMessageInfo"# "Index"=13;
RX PACKETS = 1604
                                           1 :: 2019-1-11 12:08:13.717000 : UserEvent 1 "GetMessageInfo"# "Index"=14;
LOST PACKETS = 0
                                           1 :: 2019-1-11 12:08:13.826000 : UserEvent 1 "GetMessageInfo"# "Index"=15;
DISCARDED PACKETS = 0
OUT OF SEQ PACKETS = 0
                                           1 :: 2019-1-11 12:08:13.926000 : UserEvent 1 "GetMessageInfo"# "Index"=16;
DUPLICATE PACKETS = 0
                                           1 :: 2019-1-11 12:08:14.024000 : UserEvent 1 "GetMessageInfo"# "Index"=17;
AVG JITTER = 0.6875
                                           1 :: 2019-1-11 12:08:14.123000 : UserEvent 1 "GetMessageInfo"# "Index"=18;
IuCS Script Stopping... True
                                           1 :: 2019-1-11 12:08:14.222000 : UserEvent 1 "GetMessageInfo"# "Index"=19;
IuCS Server Disconnecting ... True
                                           1 :: 2019-1-11 12:08:15.288000 : StopScript 1;
>>>
```



# Thank You

